

What is the approach taken by robotics to achieve better dexterity?

# A SOFT DEXTEROUS MANIPULATOR INTEGRATING SMART MATERIALS

## Soft Robotics and Smart Materials

### BACKGROUND:

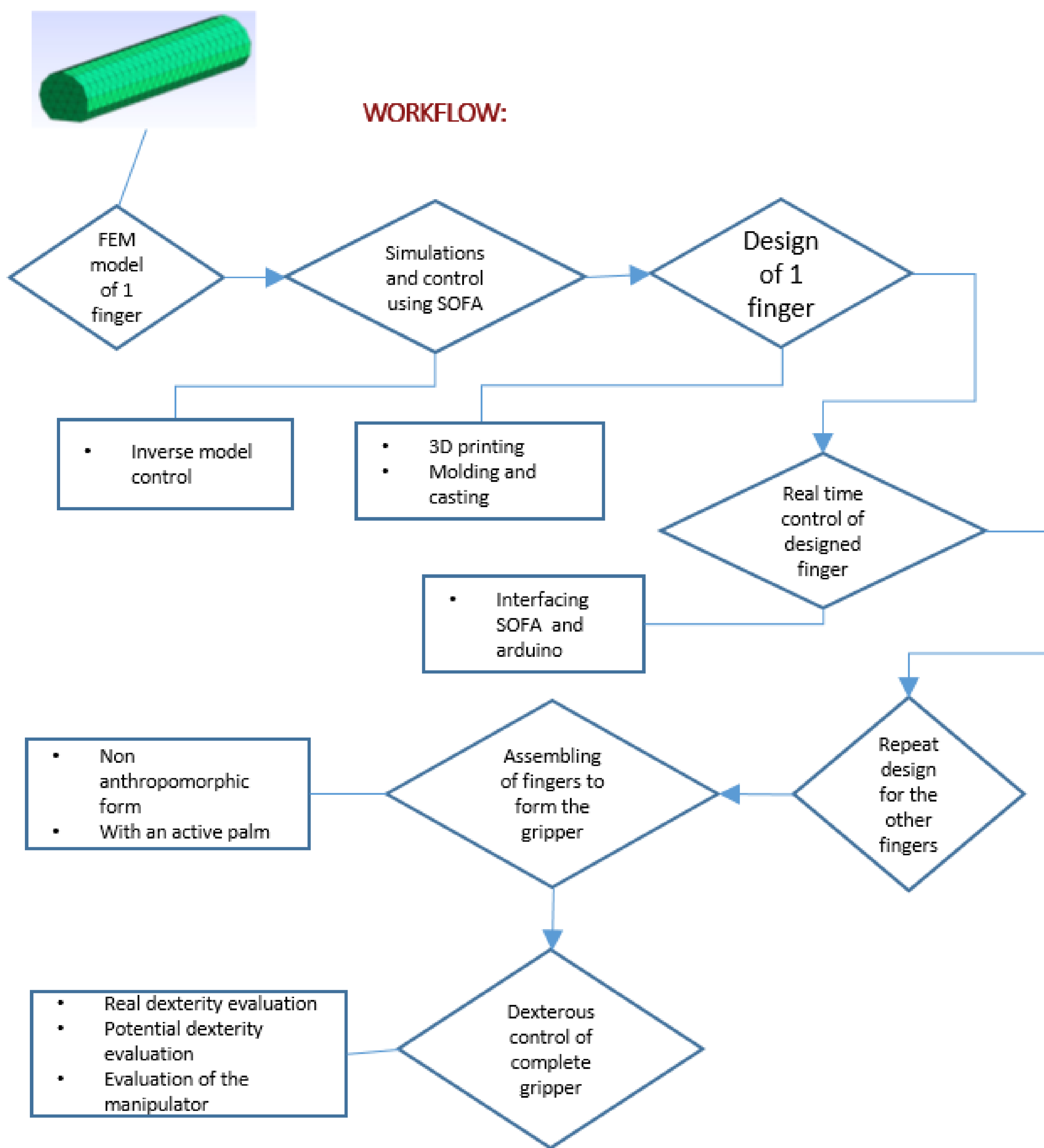
The thesis “**Smart materials for soft robotic dexterous manipulation**” aims at designing a multimaterial soft gripper which is capable of dexterous manipulations. The gripper integrates smart materials that optimize its functioning.

### What is Dexterity ?

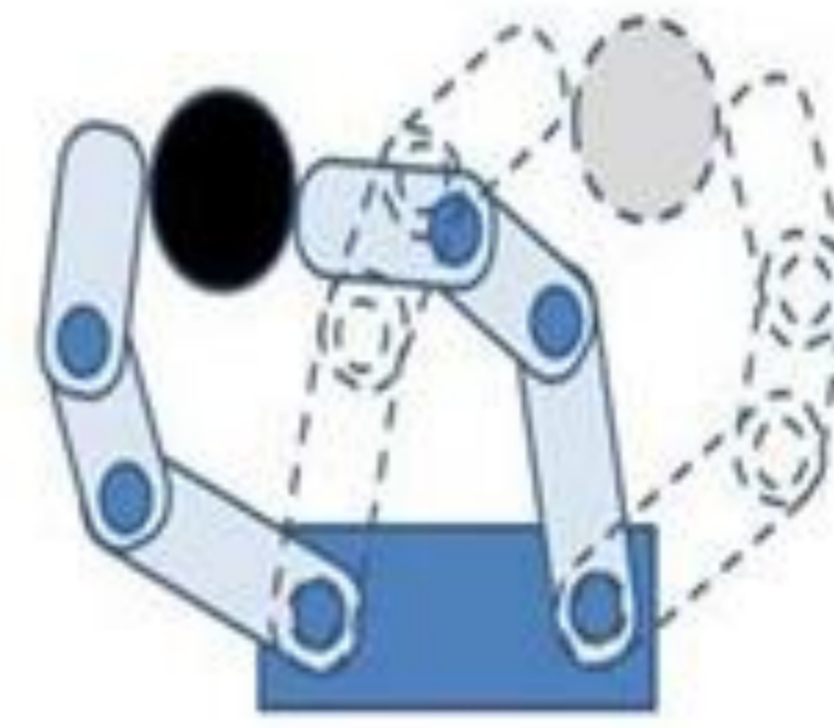
The skillfull performance of tasks especially with the hands.



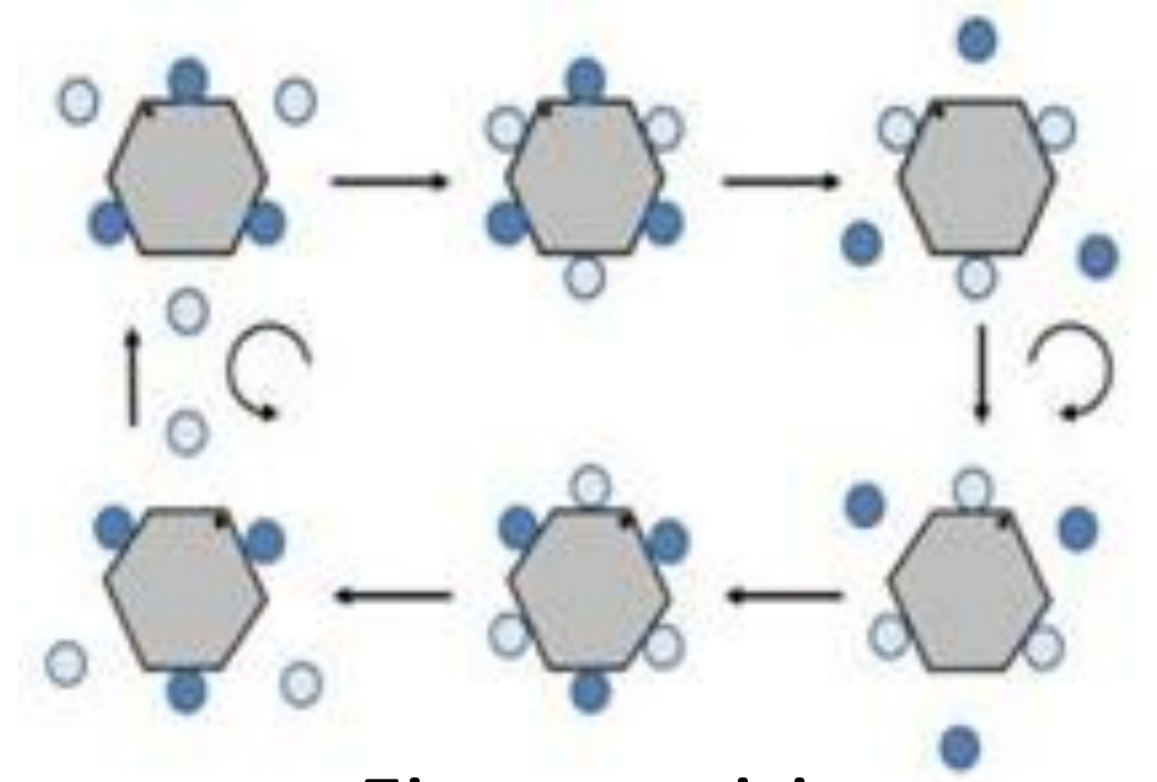
### WORKFLOW:



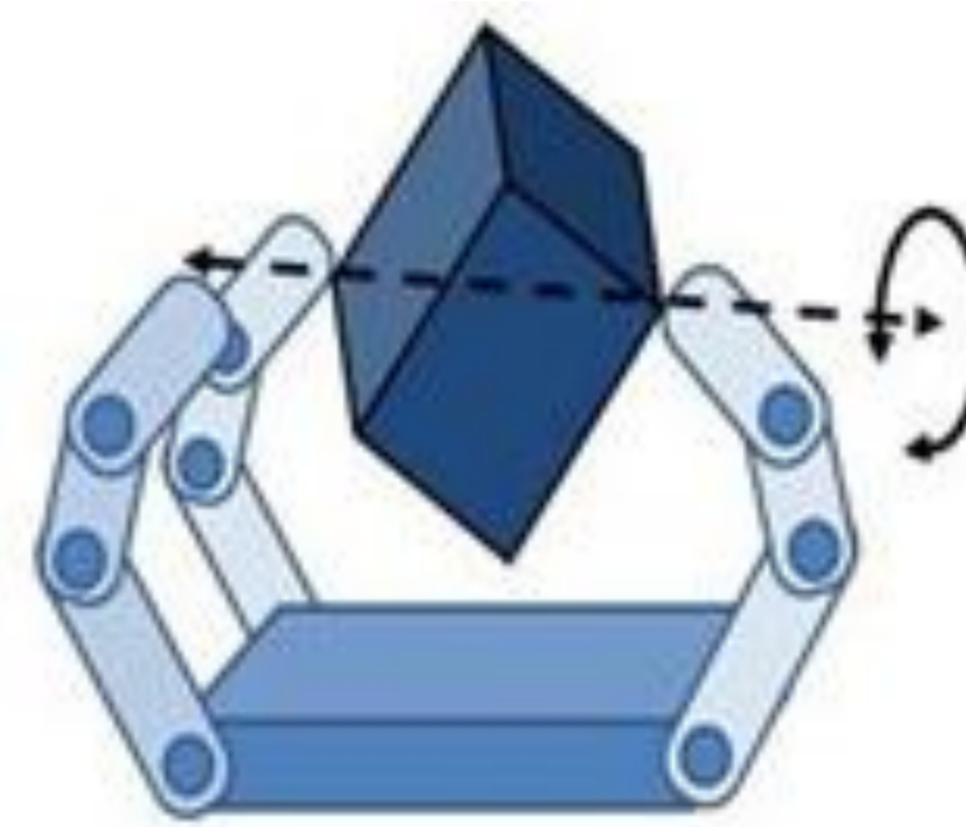
### Types of Manipulations to be performed



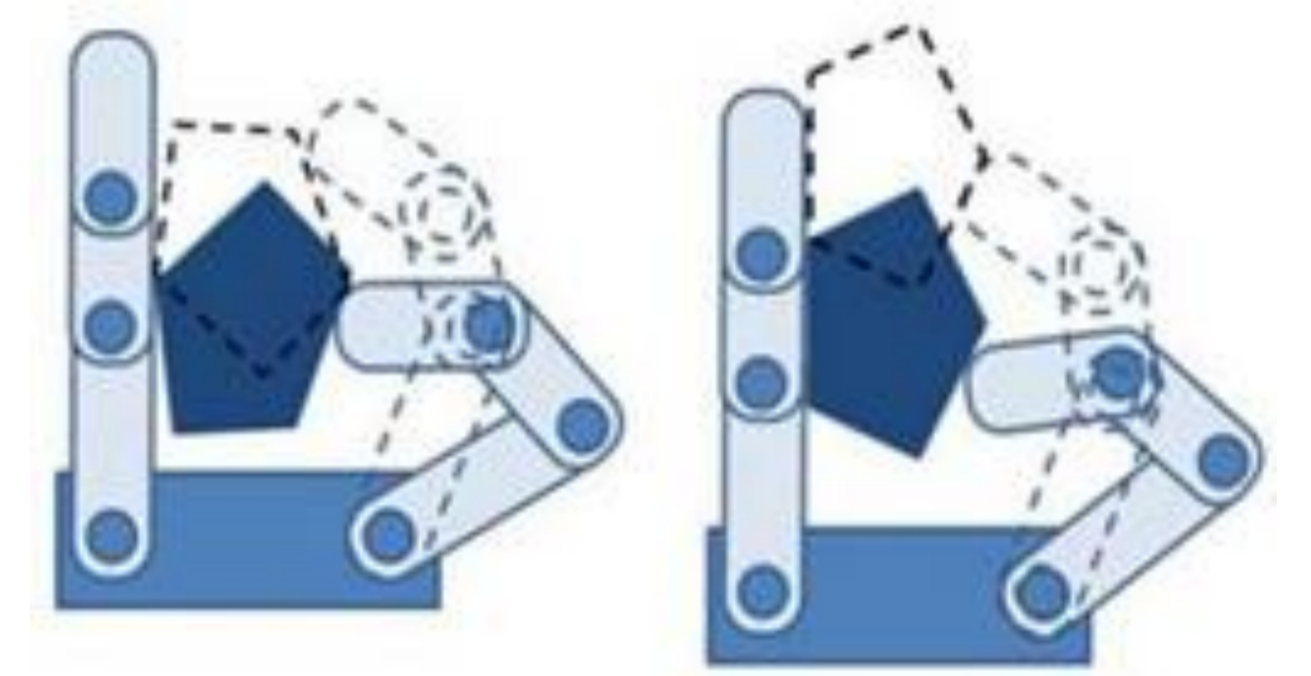
In-grasp manipulation



Finger gaiting



Finger pivoting

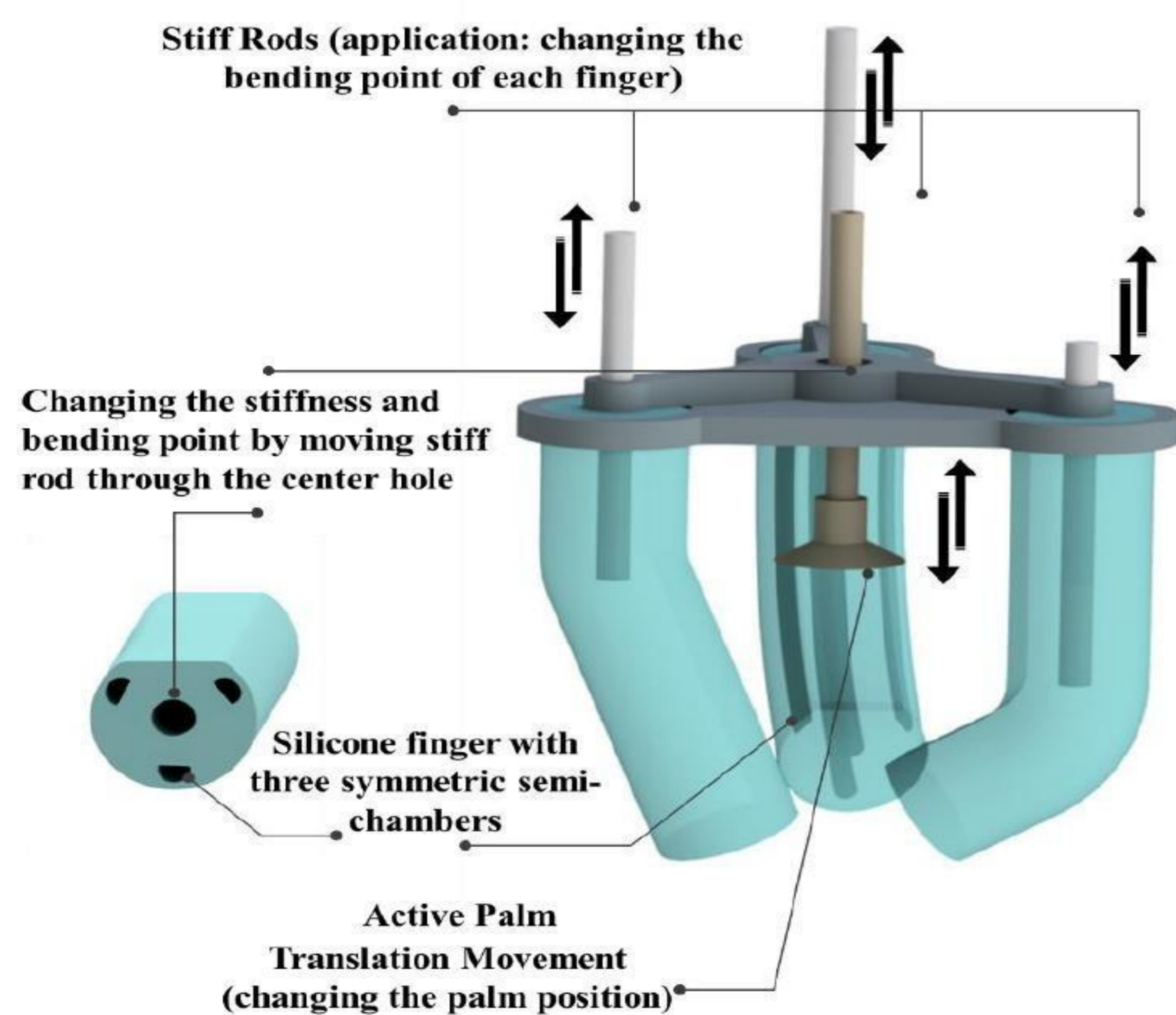


Rolling and Sliding

R. R. Ma y A. M. Dollar, «On dexterity and dexterous manipulation», en *2011 15th International Conference on Advanced Robotics (ICAR)*, Tallinn, Estonia, jun. 2011, pp. 1- 7. doi: 10.1109/ICAR.2011.6088576.

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MANIMAT project supported by the ANR under the identifier : ANR-20-CE33-0005



### Architecture

- Non anthropomorphic artificial hand
- At least three soft fingers

### Multimaterial structure for

- Varying the form
- Varying the stiffness
- Auto perception



### Tools:

- Catia v6 / FreeCAD
- Gmsh & Meshlab
- SOFA framework
- Python, C++, arduino



DOI: 10.1109/MRA.2020.3024283. Design and Optimization of a Dexterous Robotic Finger: Incorporating a Sliding, Rotating, and Soft-Bending Mechanism While Maximizing Dexterity and Minimizing Dimensions